Mario & Sonic at the Sochi 2014 Olympic...

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Important Information

Thank you for selecting Mario & Sonic at the Sochi 2014 Olympic Winter Games™ for Wii U™. This software is designed only for use with the European/Australian version of the Wii U console. Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Before use, please also read the contents of the Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports 7 different languages: English, German, French, Spanish, Italian, Dutch and Russian.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in System Settings.

Age Rating Information
For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):
www.pegi.info

USK (Germany):
www.usk.de

Classification Operations Branch (Australia):
www.classification.gov.au

OFLC (New Zealand):
www.censorship.govt.nz
Controllers and Sound

The following controllers can be used with this software when they are paired with the console.

- A Wii Remote with Wii MotionPlus™ accessory attached can be used instead of a Wii Remote Plus.

Pairing Controllers
Open the HOME Menu and select CONTROLLER SETTINGS ⇒ PAIR.
Follow the on-screen instructions to pair your controller.

Surround Sound
This software supports Linear PCM 5.1 surround sound.
To enable surround sound output, select the TV option in the System Settings application, then set the sound type to SURROUND.
- To use surround sound with this software, please connect your Wii U console to supported audio equipment using a HDMI™ cable.

- The number of controllers required varies between different events. Up to four players can play at once.
- Only one Wii U GamePad can be used with this software at a time.
- A Wii Remote with Wii MotionPlus™ accessory attached can be used instead of a Wii Remote Plus.
For information on compatibility and settings, please consult the documentation for your audio equipment.
Online Features

Connect to the internet to enjoy these features:

View Other Players' Records

Using Mario & Sonic TV, you can view friends' records and commemorative photos. You can also see news and ranking tables for each event's worldwide records.

Send and Receive Best Runs

Receive and compete against other players' best runs and send your own best runs to others.

Worldwide VS

Battle against players from across the world.

Miiverse

Write posts on Miiverse™ or view content posted by other players.

- You must have an internet connection and set up the Miiverse software before using it.
- For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide and the Internet section of System Settings.
- For more information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To display the Wii U Electronic Manual, press © while on the Wii U Menu to go to the HOME Menu and then touch ?.
Parents and guardians can restrict certain features of the Wii U console through Parental Controls on the Wii U Menu.

The following features can be restricted:

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online Interaction in Games</td>
<td>Restricts updates to world rankings and friends' records, sending and receiving commemorative photos and battling other players online.</td>
</tr>
<tr>
<td>Miiverse</td>
<td>Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing.</td>
</tr>
</tbody>
</table>
Mario & Sonic at the Sochi 2014 Olympic Winter Games is a sports game where Mario, Sonic and co. compete in events from the Winter Games such as skiing, snowboarding and figure skating. You can even connect to the internet and battle players from across the world or challenge their records.

◆ Some of the rules used for events in this game may vary from those of the real events.
◆ The Olympic records used in this game are based on official data from 29/07/2013.
◆ The national flags used in this game are those that were in use on 05/08/2013.
Select a national flag to display the main menu.

♦ The flag you choose will be displayed when competing online, etc.
♦ From the second time you start up the game, the main menu will be displayed straight away.
♦ To change your selection, select CHANGE PROFILE from the main menu.

You can also navigate menus by pointing at the menu item with the Wii Remote Plus or using ◆ on the Nunchuk.
♦ In most situations, only player 1 can select menu options.
Select a game mode. Different modes support different numbers of players.

◆ Press  to select CHANGE PROFILE and change your flag or the outfit worn by your Mii™.
◆ Select OPTIONS to change the display settings for best runs, download settings for news broadcasts, etc.

**Single Match**

1-4 players compete in a single event.

**Medley Mania**

1-4 players compete in several events in a row and battle to come first overall.

**Legends Showdown**

A single-player mode where Mario, Sonic and co. compete against a series of tough opponents and aim to win the Legend Trophy.

**Worldwide VS**

Go online and compete with your friends or with players from all over the world.
1-4 players compete in special versions of the events with unique rules added.
The game will save automatically when you finish an event, change settings, etc. 🕾 is displayed in the bottom-right of the TV screen while the game is saving.

Deleting Save Data

To delete the game's save data, go to the Wii U Menu and select 📁 SYSTEM SETTINGS ⇒ DATA MANAGEMENT. **Deleted save data cannot be recovered.** Before deleting a save file, please check its contents and make sure that you want to delete the data.
Different events use the controllers in different ways.

**Controls for Each Event**

When playing a single-player game, you can press ⊙ before the event starts to see a detailed tutorial for that event's controls. A simpler control explanation can be accessed by pressing ⊙ in the pause menu during a single-player or multiplayer game.

**Pause Menu**

Press ⊖ during an event to display the pause menu. In addition to the menu options, you can recalibrate the Wii Remote Plus on this screen.

◆ If the Wii Remote Plus motion controls seem misaligned, point the Wii Remote Plus at the screen and press ⊖ to centre them.
Best Run

For any event you have already participated in, your best performance will be displayed as a best run. You can take part in the event alongside the best run.

♦ Best run display can be turned on and off in the options menu.
♦ Some events will not display a best run.
Mario & Sonic TV will be displayed on the Wii U GamePad between events and while you are watching others take part in events. It includes the following features:

**TV Programmes**

Touch GO TO MARIO & SONIC TV CHANNEL SELECT to view all kinds of information, including rankings and game records. Use .vendoricon:emote and press  to confirm.

**SPORTS LIVE**

During some events, a programme will be displayed that’s like a live TV broadcast. This can include advice that has been posted on Miiverse.
Interviews

If you set a new record, you can answer an interview question and take a commemorative photo using the GamePad. You can even post your answer to Miiverse. The commemorative photo will be sent to friends who have the game.
Single Match

Compete in a single Olympic event or Dream event.

Select Event

Select the event you’d like to compete in.

Multiplayer Setup

When playing with 2-4 players, different events will involve a different setup.

<table>
<thead>
<tr>
<th>Mode</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Versus</td>
<td>Players compete against each other.</td>
</tr>
<tr>
<td>Team Versus</td>
<td>Players split into two competing teams.</td>
</tr>
<tr>
<td>Co-op Play</td>
<td>All players form a single team and compete against the COM.</td>
</tr>
</tbody>
</table>
Some events require you to connect a Wii Remote Plus for each player.

Some events support four players with only one Wii U GamePad or Wii Remote Plus.
Select the character or Mii you want to use.

- **Mii**
  - Switch to the Mii selection screen.
  - You can only use Mii characters that have been added as favourites in Mii Maker.

- **Random**
  - Pick a character at random.

- **Character's Stats**

- **You**
  - You can select your own Mii.
Mii Outfits

Mii characters' stats will change when you dress them in different outfits.

♦ To change outfits, select CHANGE PROFILE from the main menu.
♦ Fulfil certain conditions in the game to unlock more outfits.
Medley Mania

Compete in a medley of different events, earning points in each event based on your rank. Aim to come in first place overall.

♦ You must connect a Wii Remote Plus for each player.

Select Medley

Select the medley you’d like to compete in. You can also select a custom medley that you’ve put together yourself.

Custom Medley

Select EDIT to put together your own medley of 2-5 events.

Handicap Bonus

Enable this and you will receive two extra points if you place first or second in an event.
Twenty Mario and Sonic characters split into teams of four and face off against fearsome enemies in five different areas.

- If you stop playing this game and come back to it later, you can continue from the last point where you saved. Select SAVE & QUIT from the pause menu before an event begins to suspend your game.
- Selecting NEW GAME when you already have save data for this mode will delete the existing data.
Compete online against your friends, or against players from all over the world.

Select the event you want to compete in to display its worldwide rankings.

Your Country's Rank
This depends on how many people from your country have won while playing online.

Strength Points
These increase when you win if you have selected COMPETE GLOBALLY. They will be reset if you change your national flag.

Challenge Hint Points
These increase based on the number of times you have competed and the amount of time you have spent playing.
Country rankings and individual results are displayed here. Select COMPETE VS. FRIENDS or COMPETE GLOBALLY or to start playing.

♦ Selecting COMPETE VS. FRIENDS will let you compete against opponents in player 1’s friend list.
Compete in a series of events where you will answer questions and solve puzzles. If you answer the question or solve the puzzle correctly, you will receive points. Your rank will be based on your total points when all rounds are finished.

♦ You must connect a Wii Remote Plus for each player.
Méditation: Thaïs
Composer: Jules Massenet

On the Hunt
Composer: Johann Strauss II

Ride of the Valkyries
Composer: Richard Wagner

The Sleeping Beauty, Waltz
Composer: Pyotr Ilyich Tchaikovsky

Csárdás
Composer: Vittorio Monti

Dark Eyes
Composer: Florian Hermann
Original Poem: Evgeny Pavlovich Grebenka
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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable.

A system update may be required to play.

For use with the European/Australian version of the Wii U console only.

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This software is based in part on the work of the
Support Information

For product information, please visit the Nintendo website at:
www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:
support.nintendo.com