| 12 | Copyright Information |
| 13 | Support Information |
Thank you for selecting LEGO® City Undercover for Wii U™.

This software is designed only for use with the European/Australian version of the Wii U console. Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Before use, please also read the content of the Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

**Language Selection**

This title supports nine different languages: English, German, French, Spanish, Italian, Dutch, Portuguese, Russian and Danish.

You can select a language when you first start the game. If you wish to change the language via the main menu, you must restart the game for the new setting to take effect. Please note that changing the console language does not affect this game's language setting.

**Age Rating Information**
For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):
www.pegi.info

USK (Germany):
www.usk.de

COB (Australia):
www.classification.gov.au

OFLC (New Zealand):
www.censorship.govt.nz
Connect to the Internet to use Miiverse™.

♦ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide and the Internet section of System Settings.
# Controls

## Supported Controller

The following controller can be used with this software when it is paired with the console.

![Wii U GamePad](Wii%20U%20GamePad.png)

## Basic Controls

<table>
<thead>
<tr>
<th>Button</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>-</td>
<td>Move</td>
</tr>
<tr>
<td>-</td>
<td>Look around</td>
</tr>
<tr>
<td>/</td>
<td>Cycle disguises</td>
</tr>
<tr>
<td>-</td>
<td>Use police whistle</td>
</tr>
<tr>
<td>-</td>
<td>Take a screenshot (hold)</td>
</tr>
<tr>
<td>X</td>
<td>Enter vehicle</td>
</tr>
<tr>
<td>X</td>
<td>Display disguise wheel (hold)</td>
</tr>
<tr>
<td>Y</td>
<td>Punch</td>
</tr>
<tr>
<td>Y</td>
<td>Use weapon</td>
</tr>
<tr>
<td></td>
<td>Aim (hold)</td>
</tr>
<tr>
<td>A</td>
<td>Use object</td>
</tr>
<tr>
<td></td>
<td>Holster weapon</td>
</tr>
<tr>
<td>B</td>
<td>Jump</td>
</tr>
<tr>
<td>+</td>
<td>Pause</td>
</tr>
</tbody>
</table>

## Advanced Controls

<table>
<thead>
<tr>
<th>Button</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>X</td>
<td>Counter an attack</td>
</tr>
<tr>
<td>Y</td>
<td>Throw opponent</td>
</tr>
<tr>
<td></td>
<td>Aim (hold)</td>
</tr>
<tr>
<td>A</td>
<td>Grab opponent</td>
</tr>
<tr>
<td></td>
<td>Release (while free running)</td>
</tr>
<tr>
<td>B</td>
<td>Perform Free Run moves</td>
</tr>
</tbody>
</table>

## Vehicle Controls
<table>
<thead>
<tr>
<th>Button</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>✈️</td>
<td>Steer</td>
</tr>
<tr>
<td></td>
<td>Press for horn/siren (toggle)</td>
</tr>
<tr>
<td>🎯</td>
<td>Look around</td>
</tr>
<tr>
<td>🔊</td>
<td>Horn/Siren (toggle)</td>
</tr>
<tr>
<td>📸</td>
<td>Take a screenshot (hold)</td>
</tr>
<tr>
<td>✖️</td>
<td>Exit vehicle</td>
</tr>
<tr>
<td>🟢</td>
<td>Boost</td>
</tr>
<tr>
<td>⏩ / A</td>
<td>Accelerate</td>
</tr>
<tr>
<td>⏪ / B</td>
<td>Brake/Reverse</td>
</tr>
</tbody>
</table>

- Quickly tilt the Wii U GamePad to make vehicles jump.

### Aerial Controls

<table>
<thead>
<tr>
<th>Button</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>✈️</td>
<td>Move</td>
</tr>
<tr>
<td>🎯</td>
<td>Look around</td>
</tr>
<tr>
<td>⏩ / A</td>
<td>Increase height</td>
</tr>
<tr>
<td>⏪ / B</td>
<td>Decrease height</td>
</tr>
<tr>
<td>📸</td>
<td>Take a screenshot (hold)</td>
</tr>
<tr>
<td>✖️</td>
<td>Exit vehicle (only onto Helipads, Crash Mats and into other vehicles)</td>
</tr>
<tr>
<td>🟢</td>
<td>Not used</td>
</tr>
</tbody>
</table>
Main Menu

New Game
There are four save slots available. You may start a new one or overwrite a previous saved game.
◆ Be careful, as overwritten data cannot be restored.

Load Game
Allows you to continue from one of four previously created save slots.
◆ LEGO® City Undercover uses an autosave function. Data in the chosen save slot may be overwritten as you play the game and cannot be restored.

Disguise Swapping
Chase McCain goes undercover in a variety of different disguises that give him a wide range of exciting abilities. Tapping either ▼ or ▼ will allow Chase to quickly switch to any of his available disguises. Alternatively, you can press and hold X to reveal the Disguise Wheel and use ◇ to select the required disguise.

Equipment
Chase McCain must rely on many different types of equipment if he is going to be successful at fighting crime in LEGO® City. Each one of Chase’s disguise types comes with its own equipment and abilities. Use them to discover all of LEGO® City’s secrets.

Free Running
Free Running is a new addition to the LEGO® series that allows Chase to move fluidly and dynamically through LEGO® City, tackling
obstacles and overcoming hurdles at high speed. Look out for the blue and white coloured blocks situated throughout LEGO® City. Vault, climb and shimmy your way over obstacles to reach areas of LEGO® City you never thought possible.

Press ⏤ to do a variety of moves e.g. jumping between gaps, sliding under obstructions or leaping up walls, etc. Press ▼ for downward movements e.g. releasing while grabbing or climbing.

Vehicle Call-In Points

Vehicle Call-In Points are found throughout LEGO® City. Once built and activated, they can deliver any unlocked and purchased vehicles immediately to your location. Before building a Vehicle Call-In Point, ensure that you have enough bricks. Once built, activate the control panel and follow the communicator's on-screen instructions. You can obtain more vehicles by finding Vehicle Tokens.

Disguise Booths

Disguise Booths are located throughout LEGO® City. Once built, entering one allows Chase to switch to any of the available disguises purchased at Ellie's desk in the Police Station. You can obtain more disguises by finding Disguise Tokens.

Extra Vehicle Related Features

🌟 Commandeering Vehicles

Special police powers give Chase the authority to take control of any vehicle in the game. To take control of a vehicle, approach it and press □ when prompted.

🌟 Police Whistle

Chase's police whistle allows him to alert drivers to his presence. Press ⏥ to stop any vehicle in its tracks.
Vehicle Switching
Tapping when driving alongside another vehicle allows Chase to gain control of this new vehicle quickly.

Extra Aerial-Related Features

Helipads
These work in a similar way to Vehicle Call-in Points. Use your bricks to build the Helipad. Once built, access the control panel to have any unlocked style of helicopter delivered straight to you.

Crash Mats
Need to exit a helicopter in a hurry? Why not use one of the many Crash Mats located throughout LEGO® City. Press when hovering directly above a Crash Mat to free fall your way safely to it.

Vehicle Jumping
When flying directly above and close to another vehicle an prompt will be displayed above it. Press to jump into your new vehicle.
The Wii U GamePad functions as Chase’s police communicator. It has a variety of useful features that are unlocked as you make progress in the game.

**Video Calls**

Chase must rely on his colleagues and contacts to safely navigate his way through LEGO® City. When the video call icon flashes on the Wii U GamePad touch screen, tap it to see and hear what they have to tell you.

**Map**

Use the communicator to guide your way through the complex network of streets in LEGO® City. Touch and drag the map to view areas of LEGO® City you may not have fully explored.

**Navigation System**

Tap and hold anywhere on the map to instantly set a waypoint to that location. Follow the on-map route or the Green Stud route that appears on the road. Note that Green Studs will only appear when in a vehicle.

**Data Scanner**

Once upgraded, the scanner is a very useful communicator feature. Tap the scanner icon on the Wii U GamePad touch screen, and then scan all around you with the communicator to discover the location of hidden secrets such as Super Bricks. Find Red Bricks in the game to unlock additional functionality, such as the ability to scan for Vehicle and Disguise Tokens, Challenges and Races. Once located, lock the location of the item on to your map by holding A.

**Audio Scanner**

Keep an eye out for the special Audio Scan Points
throughout LEGO® City. Once activated, Chase can use this feature to locate nearby activities.

**Camera Function**

Once upgraded, tap the Camera icon on the Wii U GamePad touch screen to take photographs of the city with Camera mode. You can save images of your favourite gameplay moments in your photo album and then share them with your friends on Miiverse.
LEGO® Studs

LEGO® Studs are scattered throughout the game. Collect them and spend them on vehicles, character disguises, Gold Bricks and Red Brick cheats in the Police Station. Collect enough in a level and you will achieve LEGO® City Hero status earning you a Gold Brick in the process.

Bricks

Every smashable LEGO® object within the game contains bricks. Break apart the LEGO® object to release them. Collect enough bricks and you'll be able to build special Super Build structures around the city.

Super Bricks

These are similar to bricks but have a much higher value than the standard bricks. The more of these you collect, the quicker you can build Super Builds. 2x2 Super Bricks are worth 1,000 bricks and 4x2 Super Bricks are worth 10,000 bricks.

Red Bricks

There are 40 special Red Bricks to collect scattered throughout LEGO® City which can be used to unlock hidden bonuses. Once you have collected and purchased them in the Police Station, go to EXTRAS in the pause menu to turn them on or off.

Gold Bricks

Find the many hidden Gold Bricks and get them as rewards as you progress through the game. Collect them all for a special reward.

Vehicle and Disguise Tokens

Vehicle and Disguise Tokens are scattered throughout LEGO® City. Once collected you can buy disguises at Ellie’s desk and vehicles at the
vehicle requisition desk in the basement of the Police Station. Can you collect them all?

**Super Builds**

Super Builds are special LEGO® objects that need to be built in order to complete certain missions or create special structures in the city. Once you've collected enough bricks, approach the Super Build site and follow the on-screen prompts.

**Challenges**

Special challenges can be found throughout LEGO® City. Obtain the correct disguise and find the relevant marker to activate one. The more you complete, the more Gold Bricks you earn.

**Free Run Courses**

Run along rooftop courses, while collecting clocks for extra time, to reach the end before the time runs out.

**Time Trials**

Drive through a series of checkpoints and reach the goal before the time runs out. Each checkpoint adds extra time to your clock.
The combat in LEGO® City Undercover is a brand new system that remains as simple to control as other LEGO® titles, with the added ability to fluidly switch your focus between opponents and defend against multiple attackers.

**Attack**
Press ⏐ to perform a simple move which will put your opponent on the ground.

**Counter**
Press ⏐ to block attacks. Once Chase has had combat training he can counter attacks and put opponents on the ground. Watch out for the on-screen button prompts!

**Grabs and Throws**
Press ⏐ to throw opponents. Once Chase has had some advanced combat training you will be able to grab opponents and throw them wherever you want. Press ⏐ when close to an opponent to grab them and then throw them by tapping ⏐. You can throw them into other opponents or LEGO® objects of your choosing by holding down ⏐ and moving the target over them.

**Handcuffs**
Once an opponent has been put on the ground, Chase must handcuff them quickly before they
recover. Approach them and tap 🕹️ to make the arrest.
Free Play vs. Story Mode

With a range of disguises unlocked, the time has come to revisit the Story Mode missions in Free Play. Replay all 15 missions in Free Play using your disguises to easily capture hidden collectables that you couldn't get to before. You'll need all the ability types in order to collect everything on all of the levels.

To access any level in Free Play mode, travel back to the entrance of the level (e.g. the door to the Bank) and walk over the hotspot. You can also access them via the map on the Wii U GamePad touch screen. Simply scroll to the location of the level, tap the icon and follow the instructions.
Miiverse Functionality

This game allows you to share your game experiences with players from all over the world via Nintendo Network™.

♦ Broadband Internet access is required.
♦ You must activate and configure Miiverse first to use this feature.
♦ For more information, please open Miiverse from the HOME Menu, then select User Menu ⇒ Settings/Other ⇒ Manual.

Posting to Miiverse

To post an image to Miiverse, open the Photo Album and select the photo you wish to share from your collection. Touch the Miiverse icon and follow the onscreen instructions.

You can only share your images with your Miiverse friends.
Parents and guardians can restrict certain features of the Wii U console through Parental Controls on the Wii U Menu.

The following features can be restricted:

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Miiverse</td>
<td>Restricts posting images from the game on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing.</td>
</tr>
</tbody>
</table>
The software supports 5.1-channel linear PCM surround sound.
To enable surround sound output, select the TV option in the System Settings application, then set the sound type to SURROUND.

◆ To use surround sound with this software, please connect your Wii U console to supported audio equipment using a High Speed HDMI™ cable.
◆ For information on compatibility and settings, please consult the documentation for your audio equipment.
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The use of an unauthorised device or software that enables technical modification of the Wii U console or software may render this game unplayable. A system update may be required to play.

Only for private use. Rental is prohibited.

For use with the European/Australian version of the Wii U console only.

This software is based in part on the work of the Independent JPEG Group.

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LEGO, the LEGO logo, the Brick and the Knob configurations and the Minifigure are trademarks of the LEGO Group.

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Trademarks are property of their respective owners.

Wii U is a trademark of Nintendo.
Support Information

For product information, please visit the Nintendo website at:
www.nintendo.com

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:
support.nintendo.com