Mario Sports™ Superstars

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1 Important Information

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

- Unless stated otherwise, any references to "Nintendo 3DS" in this manual apply to all systems in the Nintendo 3DS™ family.
- When playing on a Nintendo 2DS™ system, features which require closing the Nintendo 3DS system can be simulated by using the sleep switch.

⚠ IMPORTANT

Important information about your health and safety is available in the Health and Safety Information application on the HOME Menu.
You should also thoroughly read the Operations Manual, especially the "Health and Safety Information" section, before using Nintendo 3DS software.

Language Selection

The in-game language depends on the one that is set on the system. This title supports six different languages: English, German, French, Spanish, Italian and Dutch.
If your Nintendo 3DS system language is set to one of these, the same language will be displayed in the software. If your Nintendo 3DS system is set to another language, the in-game default language will be English.
For instructions about how to change the system language, please refer to the System Settings electronic manual.

Age Rating Information

For age rating information for this and other software, please consult

the relevant website for the age rating system in your region.

PEGI (Europe):
www.pegi.info

USK (Germany):
www.usk.de

Classification Operations Branch (Australia):
www.classification.gov.au

OFLC (New Zealand):
www.classificationoffice.govt.nz

Russia:
minsvyaz.ru/ru/documents/

Advisories

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■Lua

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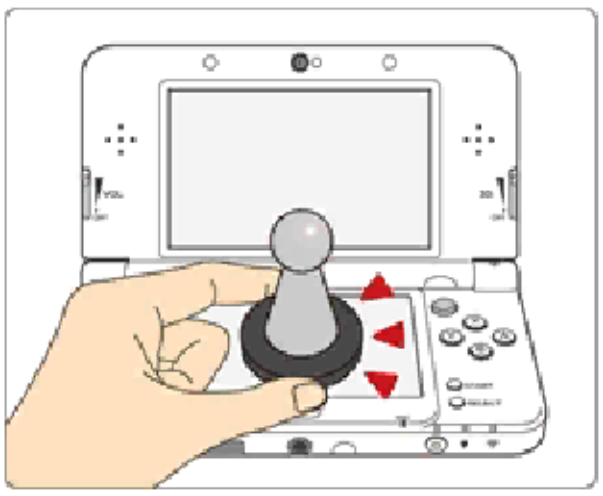
2 About amiibo



This software supports amiibo. You can use compatible amiibo™ accessories by touching them to the Touch Screen of a New Nintendo 3DS/New Nintendo 3DS XL system.

Your amiibo aren't just for show. You can use NFC (near-field communication) to connect them to compatible software and play with them in the game.
For more information, visit:
- amiibo.nintendo.eu (Europe)
- amiibo.nintendo.com.au (Australia/New Zealand)

- Each amiibo can only hold game data for one software title at a time. In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing game data. You can do this by going to the HOME Menu ⇒ ⇒ amiibo Settings.
- An amiibo can be read by multiple compatible software titles.
- If the data on your amiibo becomes corrupted and cannot be restored, go to the HOME Menu ⇒ ⇒ amiibo Settings and reset the data.

The Nintendo 3DS NFC Reader/Writer is required to use amiibo with a Nintendo 3DS/3DS XL/2DS system.

IMPORTANT

A light touch on the Touch Screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.

3 Online Features

This software allows you to compete against other players online. For more information, see the section on multiplayer features.

◆ For information about connecting your Nintendo 3DS system to the internet, refer to the Operations Manual.

This software supports Nintendo Network™.

NINTENDO NETWORK

Nintendo Network is an online service which allows you to play with other players all over the world, download new add-on content and much more!

Online Precautions

● If you post, send or otherwise make available any information or content through wireless communication please make sure not to include any information that can be used to identify you personally, such as your name, email address, your address or your telephone number, as others may be allowed to see such information and content. In particular, when choosing a user name or nickname for your Mii™ characters, please do not use your real name as others may be able to view your user name and the nicknames of your Mii characters when using wireless communication.

● Friend codes are a part of a system that allows you to establish a friendship with other users, so that you can play, communicate and interact with people you know. If you exchange friend codes with strangers, there

is a risk that you could receive information or messages with offensive language or inappropriate content and that strangers may see information about you that you do not want strangers to see. We therefore recommend that you do not give your friend codes to people you don't know.

- Do not engage in harmful, illegal, offensive or otherwise inappropriate activity that might cause problems for other users. In particular, do not post, send or otherwise make available any information or content that threatens, abuses or harasses other persons, infringes on the rights of others (such as copyrights, portrait rights, privacy rights, rights of publicity or trademarks) or that may make other people feel uncomfortable. In particular, when sending, posting or making available photos, images or videos displaying other people, make sure to obtain their permission beforehand. If inappropriate conduct is reported or confirmed, you may be subject to penalties such as being banned from the Nintendo 3DS Services.
- Please note that Nintendo servers may become temporarily unavailable without prior notice due to maintenance following any problems, and online services for certain software may be discontinued.

4 Parental Controls

You can use the following Parental Controls to restrict certain features of this software.

◆ For more information about Parental Controls, refer to the Operations Manual.

● Online Interaction

Restricts online games with other players.

5 Saving and Deleting Game Data

Saving Game Data

Data will be automatically saved at various points during the game, such as when a match ends.

Deleting Data

To delete save data, press and hold Ⓐ+Ⓑ+Ⓧ+Ⓨ at the same time while the software is loading, before the title screen appears.

◆ Be careful when deleting data. Once deleted, it cannot be recovered.

- Do not repeatedly reset the system or intentionally input incorrect controls. Do not remove any Game Card/SD card inserted into the system while saving. Make sure not to get dirt in the terminals. These actions could result in permanent data loss.
- Do not use external accessories or software to modify your save data, as this can lead to an inability to progress or loss of save data. Any modification is permanent, so be careful.

6 Option Settings

Tap ⚙ in the main menu to set general options and specific options for certain sports.

Common	
BGM	Background music during play can be set to ON or OFF.
Send Play Data	Set whether or not to send play data (p. 11).
Blacklist	Delete the list of online opponents you've decided not to play with.

Football	
Controls	Choose between A, B, or C control schemes.

Baseball	
Speed	Set the unit of speed measurement to kilometers/hour or miles/hour.

Golf	
Distance	Set the unit of distance measurement to meters or yards.
Putter	Set the unit of distance measurement to meters or feet.
Wind Speed	Set the unit of speed measurement to meters/second or miles/hour.

Horse Racing	
Distance	Set the unit of distance measurement to meters or yards.

7 Character Selection

On the character-selection screen, you can select a character (or for some sports, characters) to play as and change equipment designs for each sport.

❶ Settings

There are settings for certain sports.

Baseball	Set fielding to auto, semi-auto, or manual.
Tennis	Set your dominant arm (righty or lefty).
Golf	Set your swing-side preference (right or left).

❷ Change Equipment Design

You can change equipment design for each sport.

◆ Can only be selected after having earned the respective character's extra equipment. One way of earning equipment is via the shop in Collection in the main menu.

Football	Ball
Baseball	Bat
Tennis	Racket
Golf	Club and Ball
Horse Racing	Painted Symbol

❸ Character Modes

Selected character can be switched to Star Character or Superstar Character.

◆ Can only be selected once you have a Star Character or Superstar Character.

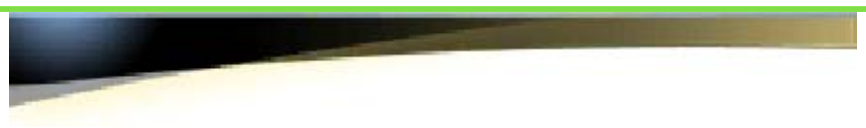
❹ Abilities

View character abilities such as power and speed.

❺ amiibo

You can use amiibo cards here.

8 Using amiibo Cards



When you use a Mario Sports Series amiibo card, that character's Star Character will be playable for the sport listed.

What is a Star Character?

It's a character that has greater ability than a normal character. A Star Character can be unlocked by progressing through tournaments and winning a Champion's Cup or by using an amiibo card.
You can tap amiibo and then scan an amiibo card on the character-selection screen (p. 7) to read that card.

- In golf, driving distance will be significantly increased but control will become more difficult.

Superstar Characters

Superstar Characters have even greater ability than Star Characters and are unlocked when you clear the Road to Superstar mode using amiibo cards.

You can play Road to Superstar by selecting "amiibo Cards" on the main menu.

Looking at amiibo Cards

Abilities are listed for each character mode.

Character Mode

Red Gauge	Normal Characters
Blue Gauge	Star Character
Yellow Gauge	Superstar Character

Types of Abilities

Football	Power Speed Technique
Baseball	Velocity Power Speed
Tennis	Power Speed Spin
Golf	Power Control Sweet Spot ・Ball Stability (Curve)
Horse Racing	Speed Recovery Turning

Collectible Cards

You can get collectible cards by using in-game coins or amiibo cards in the Shop by selecting "Collection" from the main menu. Cards can be viewed from various angles in the Collection Album by moving around your system.

When using this software, you may have to move the Nintendo 3DS system around. Make sure you have enough room before playing, and hold the system firmly with both hands. Do not move the system with excessive force, as this could lead to injuries, damage to the product or damage to nearby objects.

9 Local Multiplayer

Local Play

This game can be played by up to six players in local multiplayer provided each player has one compatible system and version of the software.

Maximum Number of Players

Football	4 players
Baseball	2 players
Tennis	4 players
Golf	4 players
Horse Racing	6 players

You Will Need

- One Nintendo 3DS system per player (up to a maximum of six)
- One copy of the software per player (up to a maximum of six)

Setup Procedure

Choose the sport to play, and then from the Multiplayer menu select "With People Nearby". One player should make a room and gather friends. Other players should then join that room.

◆ Game rules and settings are set by the player who made the room.

◆ The stadiums and courses available are determined by the game progress of the player who made the room.

10 Online Multiplayer

Online Play

You can play against people online by connecting to the internet.

Maximum Number of Players

Football	4 players
Baseball	2 players
Tennis	2 players (when playing with friends, 4 players)
Golf	4 players
Horse Racing	6 players

Playing With Friends

Tap "With Friends Online" in a sport's Multiplayer menu.
Follow the on-screen instructions to make a room, and then gather friends and start playing.

- Game rules and settings are set by the player who made the room.
- The stadiums and courses available are determined by the game progress of the player who made the room.

Playing With Players Worldwide

Tap "With Players Worldwide" to test your skills against players from all over the globe.

- Stadiums and courses played are determined at random.

Ratings

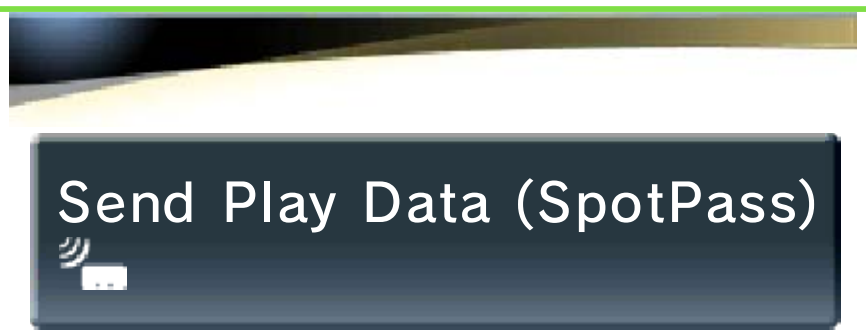
A player's skill rating starts at 2000. If you get points in worldwide online multiplayer, your score will go up. If you lose points, your score will go down.

- Your multiplayer opponents will be players with a similar rating (for football, players' connection distance will also be taken into account).
- If the connection fails during play, points for the game up to that point will still affect the player's rating.
- Golf has no ratings.

Blacklist

You can blacklist a player after a match in order to avoid being matched up again with that player in the future. To delete your Blacklist, tap on the main menu and tap "Delete" under "Blacklist".

11 Sending Play Data



While the system is in Sleep Mode, and even while the software is not running, the SpotPass™ feature will periodically connect to the internet (if available) and send your play-data information to Nintendo. This information will be utilized for future product development.

Using SpotPass

The first time you play the game, you will be asked whether you want to use SpotPass and send play data. If you agree, SpotPass will be activated and your play data will be sent.

- Tap on the main menu for the option to change Send Play Data to Send/Don't Send.

12 How to Contact Us

For product information, please visit the Nintendo website at:
www.nintendo.com/countryselector

For technical support and troubleshooting, please refer to the Operations Manual for your Nintendo 3DS system or visit:
support.nintendo.com